## Report by Chair (A) 04-25-2024

PRESENTED AND ADOPTED: April 25, 2024

SUBJECT: APPOINTMENT OF MICHELLE A. ZAMARIN AS INSPECTOR GENERAL

2024-07

RESOLUTION
OF THE
BOARD OF DIRECTORS
OF THE
WASHINGTON METROPLITAN AREA TRANSIT AUTHORITY

WHEREAS, Pursuant to Resolution 2006-18, the Board of Directors established the Office of Inspector General to conduct and supervise audits, program evaluations and investigations relating to Authority activities; promote economy, efficiency and effectiveness in Authority activities; and keep the Board of Directors fully and currently informed of deficiencies in Authority activities, as well as the necessity for, and progress of, corrective action; and

WHEREAS, The Inspector General is an Officer of the Authority, who reports to the Board of Directors and leads the Office of Inspector General; and

WHEREAS, Resolution 2022-35 provides that the Inspector General shall serve a term of three years, with automatic extensions for successive one-year terms unless within 60 days of the end of any term the Board notifies the Inspector General that his/her term will not be extended, unless terminated sooner; and

WHEREAS, On November 16, 2023, the Board of Directors appointed Kevin B. Muhlendorf as Acting Inspector General (Res. 2023-37); and

WHEREAS, The Board of Directors wishes to appoint Michelle A. Zamarin as Inspector General;

NOW, THEREFORE, be it

*RESOLVED,* That the Board of Directors thanks Kevin B. Muhlendorf for his dedicated service as Acting Inspector General and terminates that acting appointment on June 15, 2024; and

*RESOLVED,* That the Board of Directors hereby appoints Michelle A. Zamarin as Inspector General for a three-year term to begin on June 16, 2024; and be it finally

*RESOLVED,* That as this Resolution deals solely with internal management action, it shall be effective immediately.

Reviewed as to form and legal sufficiency,

Patricia Y. Lee

Executive Vice President and General Counsel

WMATA File Structure No.:

2.1 Board of Directors

2.6 Executive Appointment and Compensation